

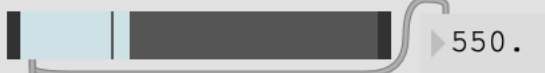
100%



read Load a file into buffer

buffer~ myfile

Frequency



phasor~

start stop

cycle~ myfile 9000

play~ myfile

open X

sfplay~

0 Buffers per display pixel

