

# Musical Genre Similarity

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## Uses

- Recommendation engines - commercial potential.
- Personal music databases organization.
- Large-scale music database searching by genre.

# Problems

- Genre is not well defined. (Aucouturier and Pachet 2003)
- Social context:
  - Where was a song produced?
  - Who are the artists friends with?
  - In what era or decade was it produced?
- However, we can assume genre identifies music that “sounds” similar.
  - Instrumentation
  - Melodic structure
  - Rhythmic structure

## Matching a taxonomy

- Superimposing onto a taxonomy
  - “Prescriptive” approach
- Emerging a taxonomy from the data

# Features

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- Timbre-related
- Rhythm-related
- Pitch-related

## Timbre-related Features

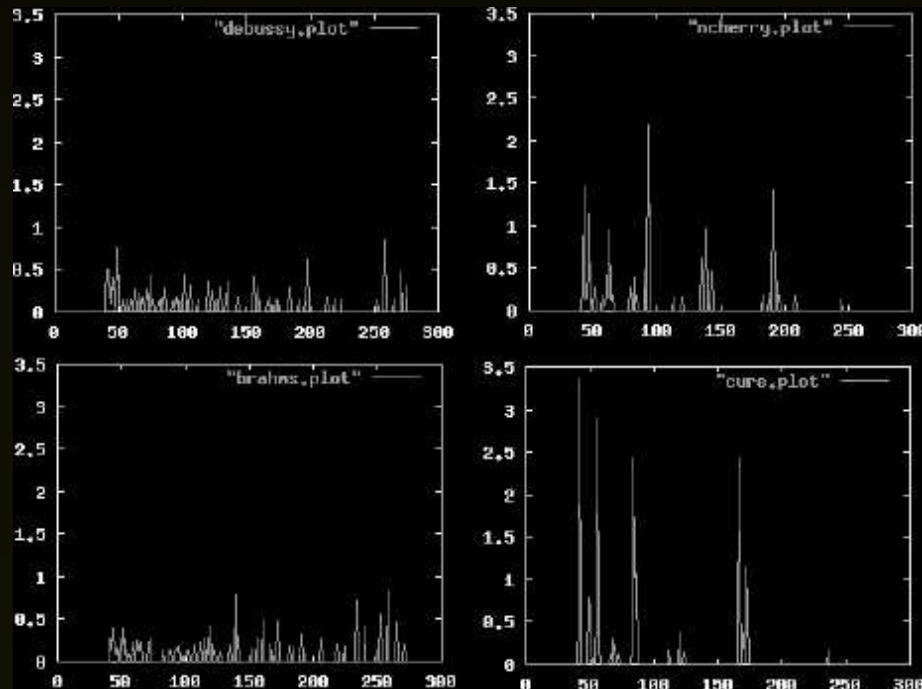
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- FFT coefficients
- Cepstrum
- Mel cepstrum coefficients (MFCC)
  - Non-linear perceptual frequency scale
- Linear prediction
- MPEG filterbank components
- Spectral centroid
- Spectral flux
- Zero-crossing rate
- Spectral roll-off
- Low-order statistics
- Delta coefficients

# Rhythm-related Features

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- Beat histogram (Tzanetakis et al. 2001)
- Good for differentiating between:
  - Simple rhythms (Rock, Pop)
  - Complex rhythms (World music)
  - Subtle percussion (Classical)



## Pitch-related Features

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- Less-often used
- Pitch histogram
  - Rock tends to have histogram peaks
  - Jazz histograms are flatter - more notes are played
- Must deal with pitch recognition
  - Typical problems
  - “Songs” are polyphonic signals
- May be useful to restrict range of data to symbolic recordings (e.g., McKay and Fujinaga 2004)



# Classification

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- User-specified taxonomies are
  - Ambiguous or inconsistent
  - Too small (e.g., rock, jazz, classical.)

## Typical results

- It is easy to separate Classical and Techno
- It is difficult to separate Rock, Pop, and Country.
  - Consider instrumentation, timbre.

## Perceptual study

- Soltau 1998
  - Compared 37 subjects' ability to classify pop and rock.
  - Human confusions were similar to system's confusions!

## Genre-dependant features

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- Different genres emphasize different frequency ranges
- Over-specifying features can be detrimental to classification
- Classifying within a genre should ignore features that only serve to separate other genres.
- No guarantee that training set is sufficient to define the best feature set.

## Automatic taxonomy

- Clustering a new taxonomy based on similarity measures.
- Problem:
  - Clusters are not labeled

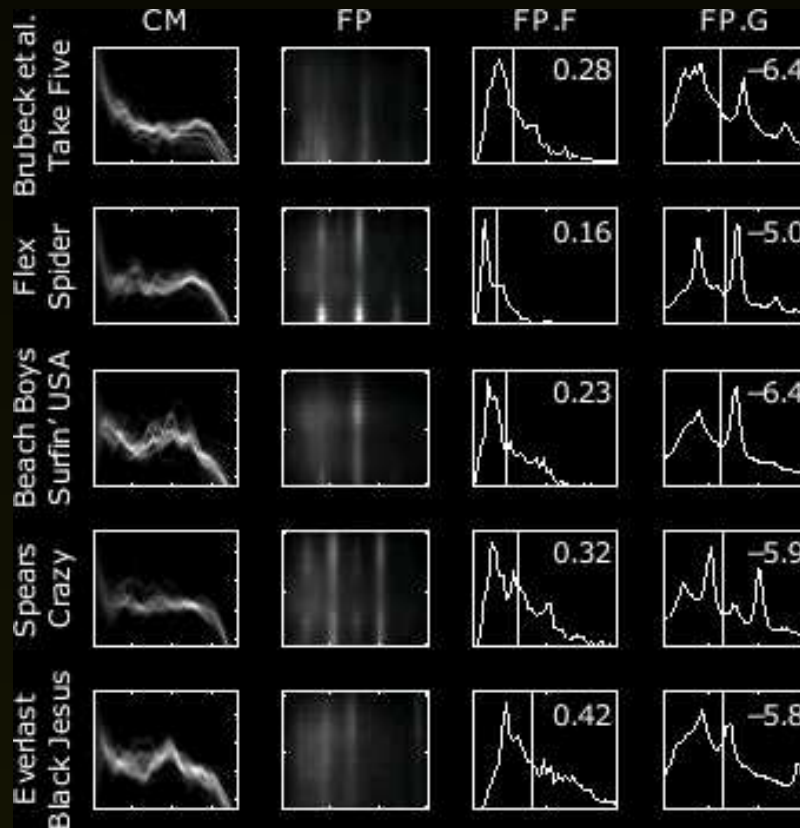
# Data-mining techniques

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- Collaborative filtering
  - Hits tend to dominate.
  - No guarantee that buying habits are a good indication of genre.
- Data mining (Co-occurrence analysis)
  - Tracklists
  - Compilations
  - Radio program archives

# Improvements (Pampalk et al. 2005)

- MIREX '05 submission
- Fluctuation patterns
  - Focus
  - Gravity



## Improvements (Pampalk et al. 2005)

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- The “Artist filter”
  - An artist should not be in both training and testing sets
  - Drastic lowering effect on the performance of classifier
  - Meaning it *should* be used!
  - Otherwise we are classifying artist, not genre.



# References

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- McKay, C. and I. Fujinaga (2004). Automatic genre classification using large high-level musical feature sets. In *Proceedings of the 5th International Conference on Music Information Retrieval (ISMIR)*.
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- Soltau, H. (1998). Recognition of musical types. In *Proceedings International Conference on Acoustics, Speech and Signal Processing (ICASSP)*.
- Tzanetakis, G., G. Essl, and P. Cook (2001). Automatic musical genre classification of audio signals. In *Proceedings of the International Conference on Music Information Retrieval (ISMIR)*.